MINI-VID™
Dodge City Gunfight

5. When you make a hit, you score a point. When you are hit, the game is over, and you will hear "Taps" played.
6. The score is shown on the screen at the end of the game.
- For a more difficult One Player Game: Turn on Game #1, see note for game start.

For Two Players

1. Game #3 is for two players. In this game, you have one opponent whom you must try to hit, and who will try to hit you. As in the Player vs. Computer games, the highest score, indicated on the screen when the game is over, wins.

IMPORTANT: In order to insure that your Mini-Vid Electronic game always performs satisfactorily:
- Never expose to excessive heat or cold.
- Do not touch the Mini-Vid Screen.
- Replace the batteries at regular intervals.
- A "9" volt Alkaline battery is recommended for longer life.

Dodge City® Gun Fight.
The Portable, Hand-Held
Electronic Computerized Gunfight

Features:
- Game selector with three different games to choose from!
- Player-controlled bullet firing and figure movement!
- Automatic Electronic score indicator!
- Instantaneous flourescent display on game screen!
- Electronic musical introduction and ending of play!

Game Description:
Game #3 — player vs. player, regular speed
Game #2 — player vs. computer, regular speed
Game #1 — player vs. computer, fast speed

Before You Begin:
1. Turn the game over and slide out the battery cover.
2. Plug a 9 volt battery into the battery terminal clip.
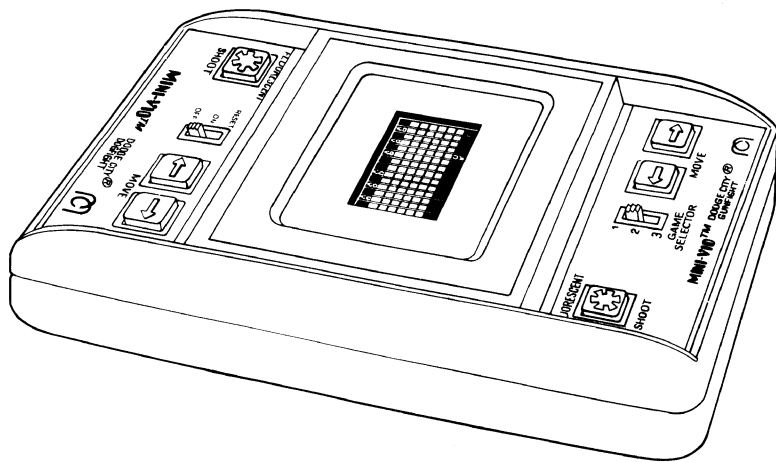3. Slide the cover into place until it clicks.

Object Of The Game:
Score the greatest number of hits and avoid being hit.

For One Player
1. Turn on Game #2, see note for game start.
   NOTE: When you wish to start a new game, you must turn the off/on/reset button to reset, then turn it on again in order to reset the computer.

2. Start with Game #2 which is the regular speed game, so that you can become accustomed to the various controls and their functions.
3. When the game starts, you will see 6 Gunmen representing your opponents, and one Gunman representing you.

You will also hear the musical notes indicating the start of the game.
4. Push the "move" button to evade the shots fired at you automatically by the six Gunmen. To take a shot, push the "fire button when you think you are in a position to hit the opposing Gunmen.